



Ebook Directory
the best source of ebook

The book was found

Make Space: How To Set The Stage For Creative Collaboration



Synopsis

"If you are determined to encourage creativity and provide a collaborative environment that will bring out the best in people, you will want this book by your side at all times." --Bill Moggridge, Director of the Smithsonian's Cooper-Hewitt National Design Museum

"Make Space" is an articulate account about the importance of space; how we think about it, build it and thrive in it." --James P. Hackett, President and CEO, Steelcase

An inspiring guidebook filled with ways to alter space to fuel creative work and foster collaboration. Based on the work at the Stanford University d.school and its Environments Collaborative Initiative, Make Space is a tool that shows how space can be intentionally manipulated to ignite creativity. Appropriate for designers charged with creating new spaces or anyone interested in revamping an existing space, this guide offers novel and non-obvious strategies for changing surroundings specifically to enhance the ways in which teams and individuals communicate, work, play--and innovate. Inside are:

- Tools--tips on how to build everything from furniture, to wall treatments, and rigging
- Situations--scenarios, and layouts for sparking creative activities
- Insights--bite-sized lessons designed to shortcut your learning curve
- Space Studies--candid stories with lessons on creating spaces for making, learning, imagining, and connecting
- Design Template--a framework for understanding, planning, and building collaborative environments

Make Space is a new and dynamic resource for activating creativity, communication and innovation across institutions, corporations, teams, and schools alike. Filled with tips and instructions that can be approached from a wide variety of angles, Make Space is a ready resource for empowering anyone to take control of an environment.

Book Information

Paperback: 272 pages

Publisher: Wiley; 1 edition (January 3, 2012)

Language: English

ISBN-10: 1118143728

ISBN-13: 978-1118143728

Product Dimensions: 7.9 x 0.7 x 8 inches

Shipping Weight: 1.4 pounds (View shipping rates and policies)

Average Customer Review: 4.2 out of 5 stars 55 customer reviews

Best Sellers Rank: #54,971 in Books (See Top 100 in Books) #31 in Books > Health, Fitness & Dieting > Psychology & Counseling > Occupational & Organizational #83 in Books > Arts & Photography > Architecture > Drafting & Presentation #94 in Books > Crafts, Hobbies & Home >

Customer Reviews

From the Author: Hide & Seek Inspiration: Visitors to the d.school frequently ask us where we find inspiration for the spaces we design. Here are a few places we look: -- Retail Experiences Restaurants, Hotels, & Stores Restaurants & boutique hotel lobbies are almost unparalleled in the moods they create. Retail stores are full of display implementations that can be co-opted for display of creative work. Specialty Hardware Retailers Marine hardware outlets, antique hardware stores, and industrial kitchen suppliers stock all manner of novel gadgets to inspire new possibilities. -- Public Gathering Places Parks & Playgrounds Endless interactions of all sorts occur in these spaces that provide insight into natural postures and the nuances of group interactions. Airports & Parking Garages Guiding travelers is a door-to-door experiment in designing way-finding. Parking garages in particular feature innovative uses of signage, color coding, and memory cues. -- Places Where Things Are Made Prep Kitchen & Food Trucks Food prep is creative work that occurs under great time pressure. Cooks consistently invent ways to produce during the constraints of a mad dinner rush. Sound Stages & Theaters Sound stages are designed to support the realization of imagination. Everything about them is tuned to support the construction of novel designs. -- Learning Environments Museums & Galleries Art is inspirational but so are the galleries themselves. Gallery spaces are constantly reconfigured to adapt for the needs of a show. Pre-schools & Kindergartens Learning environments for young kids are one of the few places where physicality is embraced -- kids love to move around. These spaces are also full of materials to engage in playful building activities. -- Service Industries Hospitals Emergency rooms in particular are filled with clever solutions to coordinate action among staff and service the often complex emotional needs of patients. Repair Shops Bike mechanics, oil-change garages, tailors, and shoe repair shops all have unique tools & configurations for optimizing space, time, and money.

"By actively thinking about the implications a space has on its inhabitants, we can create great experiences for those who enter. Make Space is an articulate account about the importance of space; how we think about it, build it and thrive in it." -- James P. Hackett, President and CEO, Steelcase
If you are determined to encourage creativity and provide a collaborative environment that will bring out the best in people, you will want this book by your side at all times. You can browse it for tools to enhance teamwork, configurations to enable activities, insights about communal behaviors, design templates and first person stories. The way we design our spaces can

help us or hinder us, inspire new ideas or stifle them, make it easier to work together or set us apart. Discover here how to improve team dynamics by altering your physical environment. ” Bill Moggridge, Director of the Smithsonian’s Cooper-Hewitt National Design Museum

Don’t copy what the d.school looks like. Learn to replicate the spirit of making. Neat book

A book offers ways to change and improve a working space.

Like many books of this sort, this demands a second reading at least to be fully appreciated. Not a how to guide. More an exploration of things that are important.

Very nice product!

Pretty good, with lots of great ideas - but the instructions are not detailed enough to actually build any of them, and the images are not in full color, making it hard to get a full vision of what it would look like.

Nice book, good ideas, but I would need live in carpenters.

Its not what I inspect from this coveer

I teach design for the theatre and this book has inspired me to create the spaces for creative activity to happen. I am always making spaces for the stage, now we make spaces to help make the stage spaces we play in

[Download to continue reading...](#)

Make Space: How to Set the Stage for Creative Collaboration NASA Hubble Space Telescope - 1990 onwards (including all upgrades): An insight into the history, development, collaboration, construction and role of ... space telescope (Owners’ Workshop Manual) The Graphic Designer’s Digital Toolkit: A Project-Based Introduction to Adobe Photoshop Creative Cloud, Illustrator Creative Cloud & InDesign Creative Cloud (Stay Current with Adobe Creative Cloud) Bandersnatch: C.S. Lewis, J.R.R. Tolkien, and the Creative Collaboration of the Inklings Launch Vehicles Pocket Space Guide: Heritage of the Space Race (Pocket Space Guides) Stage and Screen Hairstyles: A Practical Reference for Actors, Models, Makeup Artists, Photographers, Stage Managers, and

Directors Stage and Screen Makeup: A Practical Reference for Actors, Models, Makeup Artists, Photographers, Stage Managers, and Directors Raising a Healthy, Happy Eater: A Parentâ™s Handbook: A Stage-by-Stage Guide to Setting Your Child on the Path to Adventurous Eating Italian: Stage 1 and Stage 2 (Collins Easy Learning Audio Course) The Back Stage Guide to Stage Management, 3rd Edition: Traditional and New Methods for Running a Show from First Rehearsal to Last Performance A Survival Guide for Stage Managers: A Practical Step-By-Step Handbook to Stage Management Stage Fright and Performance Anxiety: An Essential Guide to Staying Calm and Focused Under Pressure - (How to Overcome Stage Fright and Performance Anxiety) Small Stage Sets on Tour: A Practical Guide to Portable Stage Sets Handel on the Stage (Composers on the Stage) Stage Management Basics: A Primer for Performing Arts Stage Managers Solar System For Kids For Fun And School - Stage 3 ages 12 to Adult: Amazing facts and pictures about planets and space plus everything you need to know for school Directing for the Stage: A Workshop Guide of Creative Exercises and Projects Make Art Make Money: Lessons from Jim Henson on Fueling Your Creative Career The New Traditional Woodworker: From Tool Set to Skill Set to Mind Set (Popular Woodworking) Art House: The Collaboration of Chara Schreyer and Gary Hutton (Classics)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)